

ENGAGE

THE KURGON EMPIRE

The entire Kurgon race, in it's many forms and variations, are keen and strong warriors, blessed with courage and physical tenacity beyond other races.

During the Colony Wars the Kurgons were able to expand greatly, conquering vast swathes of space driven by each house or clan's thirst for battle, glory and power.

The Kurgon Cloaking Device was key to their success; it gave them the tactical advantage of choosing exactly when to fight, and destroy their enemies.

Ship	Kurgon Scoutship			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
										70
Forward		Auxiliary Power	Hull Points	Disrupter Beams						2
Shields		1	2	[]						
Rear		Impulse Engines	Warp Engines	[]						
		5	1	[]						
Sensor Array		1		[]						

Options:

Increase Disrupter Beams Power to 3

+25pts.

Increase Command and Sec Crew Value to 1

+20pts.

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Ship	Kurgon Corvette			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
										110
Forward	Auxiliary Power	Hull Points	Disrupter Beams		3					
Shields	2	3								
3	Impulse Engines	Warp Engines								
Rear	5	2								
	Sensor Array	1								

Options:

Increase Disrupter Beam Power to 4
 Increase Command and Sec Crew Value to 1

+35pts.
 +30pts.

Ship	Kurgon Frigate			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
										160
Forward	Auxiliary Power	Hull Points	Disrupter Beams		4					
Shields	2	4								
3	Impulse Engines	Warp Engines								
Rear	4	2								
	Sensor Array	1								

Options:

Increase Disrupter Beams Power to 5
 Increase Command and Sec Crew Value to 1
 Add Energy Torpedo x1 System
 Add Cloaking Device with Power 2

+40pts
 +30pts.
 +50pts.
 +75pts.

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Ship	Kurgon Destroyer						Cmd	Eng	Tac	Helm	Sci	Sec	Pts
													235
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Forward <div style="border: 2px solid black; padding: 5px; text-align: center; margin: 5px auto; width: 80%;"> Shields <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">4</div> </div> Rear </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Auxiliary Power <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">3</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Hull Points <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">6</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Disrupter Beams <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">4</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">2</div> Energy Torpedo x1 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Impulse Engines <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">4</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Warp Engines <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">3</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Sensor Array </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;">1</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 60%;"></div> </div>	

Options:

- | | |
|--|-------------------|
| Increase Disrupter Beam Power to 5 | +40pts. |
| Increase Command and Sec Crew Value to 1 / 2 | +30pts. / +60pts. |
| Increase Engineering Crew Value to 1 | +30pts. |
| Increase Tac / Helm / Sci Crew Value to 1 | +15pts each. |

Torpedo Options:

- | | |
|--|---------|
| Replace Energy Torpedo with Distortion Torpedo | +30pts. |
| Replace Energy Torpedo with Graviton Torpedo | +30pts. |
| Replace Energy Torpedo with Photon Torpedo | +30pts. |
| Replace Energy Torpedo with Warp Torpedo | +70pts. |

Auxiliary Systems (you may add up to 2 Systems):

- | | | |
|-------------------------|-----------|---------------------|
| Add Cloaking Device | 2-4 Power | +35pts per 1 Power. |
| Add Tractor Beam System | 1-3 Power | +15pts per 1 Power. |
| Add Mine Layer System | 1-3 Power | +30pts per 1 Power. |
| Add Mine Sweeper System | 1-3 Power | +30pts per 1 Power. |

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Ship	Kurgon Light Cruiser			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
										330
Forward	Auxiliary Power	Hull Points	Disrupter Beams		6					
Shields	3	8	2	Energy Torpedo x1						
5	Impulse Engines	Warp Engines								
Rear	4	3								
Sensor Array			2							

Options:

Increase Disrupter Beam Power to 7	+60pts.
Increase Command and Sec Crew Value to 1 / 2	+30pts. / +60pts.
Increase Engineering Crew Value to 1	+30pts.
Increase Tac / Helm / Sci Crew Value to 1	+15pts each.

Torpedo Options:

Replace Energy Torpedo with Distortion Torpedo	+30pts.
Replace Energy Torpedo with Graviton Torpedo	+30pts.
Replace Energy Torpedo with Photon Torpedo	+30pts.
Replace Energy Torpedo with Warp Torpedo	+70pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Cloaking Device	2-5 Power	+35pts per 1 Power.
Add Tractor Beam System	1-3 Power	+15pts per 1 Power.
Add Mine Layer System	1-3 Power	+30pts per 1 Power.
Add Mine Sweeper System	1-3 Power	+30pts per 1 Power.

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Ship	Kurgon Cruiser						Cmd	Eng	Tac	Helm	Sci	Sec	Pts
													445
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Forward <div style="border: 2px solid black; padding: 5px; text-align: center; margin: 5px;"> Shields <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">6</div> </div> Rear </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Auxiliary Power <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">4</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Hull Points <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">10</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Disrupter Beams <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;">8</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: left;">2</div> Energy Torpedo x1 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;"> </div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: left;"> </div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;"> </div> </div>	
		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Impulse Engines <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">4</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Warp Engines <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">3</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: left;"> </div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;"> </div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: left;"> </div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;"> </div> </div>			
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Sensor Array </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;">2</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: left;"> </div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; float: right;"> </div> </div>							

Options:
 Increase Disrupter Beam Power to 9 +70pts.
 Increase Command and Sec Crew Value to 1 / 2 +30pts. / +60pts.
 Increase Engineering Crew Value to 1 +30pts.
 Increase Tac / Helm / Sci Crew Value to 1 +15pts each.

Torpedo Options:
 Replace Energy Torpedo with Distortion Torpedo +30pts.
 Replace Energy Torpedo with Graviton Torpedo +30pts.
 Replace Energy Torpedo with Photon Torpedo +30pts.
 Replace Energy Torpedo with Warp Torpedo +70pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Cloaking Device	3-6 Power	+35pts per 1 Power.
Add Tractor Beam System	1-4 Power	+15pts per 1 Power.
Add Graviton Emitter System	1-5 Power	+25pts per 1 Power.

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Ship	Kurgon Heavy Cruiser			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
										595
Forward	Auxiliary Power	Hull Points	Disrupter Beams		8					
Shields	4	12	2	Energy Torpedo x1						
7	Impulse Engines	Warp Engines	Energy Torpedo x1		2					
Rear	4	4								
Sensor Array			2							

Options:

Increase Disrupter Beam Power to 9	+70pts.
Increase Command and Sec Crew Value to 1 / 2	+30pts. / +60pts.
Increase Engineering Crew Value to 1	+30pts.
Increase Tac / Helm / Sci Crew Value to 1	+15pts each.

Torpedo Options:

Replace Energy Torpedo with Distortion Torpedo	+30pts.
Replace Energy Torpedo with Graviton Torpedo	+30pts.
Replace Energy Torpedo with Photon Torpedo	+30pts.
Replace Energy Torpedo with Warp Torpedo	+70pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Cloaking Device	3-7 Power	+30pts per 1 Power.
Add Tractor Beam System	1-4 Power	+15pts per 1 Power.
Add Graviton Emitter System	1-5 Power	+25pts per 1 Power.

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Ship	Kurgon Battle Cruiser						Cmd	Eng	Tac	Helm	Sci	Sec	Pts
													840
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Forward <div style="border: 2px solid black; padding: 5px; text-align: center; margin: 5px;"> Shields 8 </div> Rear </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Auxiliary Power 5 </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Hull Points 15 </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Disrupter Beams 10 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> 4 Energy Torpedo x2 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Energy Torpedo x1 2 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Impulse Engines 4 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Warp Engines 4 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>			
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Sensor Array 2 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> 2 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> [Empty Slot] </div>			

Options:

Increase Disrupter Beam Power to 12	+150pts.
Increase Command and Sec Crew Value to 1 / 2	+30pts. / +60pts.
Increase Engineering Crew Value to 1	+30pts.
Increase Tac / Helm / Sci Crew Value to 1	+15pts each.

Torpedo Options:

Replace Energy Torpedo x1 / x2 with Distortion Torpedo	+30pts. / +60pts.
Replace Energy Torpedo x1 / x2 with Graviton Torpedo	+30pts. / +60pts.
Replace Energy Torpedo x1 / x2 with Photon Torpedo	+30pts. / +60pts.
Replace Energy Torpedo x1 / x2 with Warp Torpedo	+70pts. / +140pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Cloaking Device	4-8 Power	+30pts per 1 Power.
Add Tractor Beam System	1-4 Power	+15pts per 1 Power.
Add Graviton Emitter System	1-5 Power	+25pts per 1 Power.

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THE KURGON EMPIRE

Ship	Kurgon Prey Bird			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
										260
Forward	Auxiliary Power	Hull Points	Disrupter Beams		4					
Shields	2	4	2	Cloaking Device						
4	Impulse Engines	Warp Engines								
Rear	4	2								
Sensor Array			2							

Options:

Increase Disrupter Beam Power to 5	+40pts.
Increase Command and Sec Crew Value to 1 / 2	+30pts. / +60pts.
Increase Engineering Crew Value to 1	+30pts.
Increase Tac / Helm / Sci Crew Value to 1	+15pts each.

Auxiliary Systems (you may add up to 2 Systems):

Add Energy Torpedo x1 System	2 Power	+60pts.
Add Tractor Beam System	1-3 Power	+15pts per 1 Power.
Add Mine Layer System	1-3 Power	+30pts per 1 Power.
Add Mine Sweeper System	1-3 Power	+30pts per 1 Power.