

ENGAGE

THE FEDERAL UNION

The government that was to become the Federal Union was formed from the ashes of the great Colony Wars, where a galaxy of new, and old, space-faring races fought for power and resources.

Almost a century later the Federal Union has become a beacon of democracy, research, exploration and where possible; peace.

Ship	Federal Scoutship		Cmd	Eng	Tac	Helm	Sci	Sec	Pts
									60
Forward Shields 3 Rear	Auxiliary Power 1	Hull Points 2	Beam Weapon		2				
	Impulse Engines 5	Warp Engines 1							
	Sensor Array		1						

Options:

Increase Auxiliary Power to 2
Increase Command Crew Value to 1

+20pts.
+20pts.

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Ship	Federal Corvette					Cmd	Eng	Tac	Helm	Sci	Sec	Pts	
						1						100	
Forward	Auxiliary Power	Hull Points	Beam Weapon		3								
Shields	2	3											
3	Impulse Engines	Warp Engines											
Rear	5	2											
Sensor Array		1											

Options:

Increase Auxiliary Power by +1

+25pts.

Ship	Federal Frigate					Cmd	Eng	Tac	Helm	Sci	Sec	Pts	
						1	1					160	
Forward	Auxiliary Power	Hull Points	Beam Weapon		4								
Shields	2	4											
3	Impulse Engines	Warp Engines											
Rear	4	2											
Sensor Array		1											

Options:

Increase Auxiliary Power to 3

+40pts.

Increase Tac / Helm / Sci / Sec to 1

+10pts each.

Increase Command Crew Value to 2

+30pts.

Add "Photon Torpedo x1" System

+90pts.

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Ship	Federal Destroyer						Cmd	Eng	Tac	Helm	Sci	Sec	Pts	
						1	1						265	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Forward <div style="border: 2px solid black; padding: 5px; text-align: center; margin: 5px;"> Shields <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">4</div> </div> Rear </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Auxiliary Power <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">3</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Hull Points <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">6</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Impulse Engines <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">4</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Warp Engines <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">3</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Beam Weapon <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">4</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">2</div> Photon Torpedo x1 </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Sensor Array <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">1</div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;"></div> </div>				

Options:

Increase Auxiliary Power by +1	+50pts.
Increase Command Crew Value to 2	+30pts.
Increase Tac / Helm / Sci / Sec to 1	+10pts each.

Torpedo Options:

Replace Photon Torpedo with Distortion Torpedo	+0pts.
Replace Photon Torpedo with Graviton Torpedo	+0pts.
Replace Photon Torpedo with Quantum Torpedo	+40pts.
Replace Photon Torpedo with Warp Torpedo	+30pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Ablative Hull Plating System	1-3 Power	+30pts per 1 Power.
Add Tractor Beam System	1-3 Power	+15pts per 1 Power.
Add Mine Layer System	1-3 Power	+30pts per 1 Power.
Add Mine Sweeper System	1-3 Power	+30pts per 1 Power.

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Ship	Federal Light Cruiser					Cmd	Eng	Tac	Helm	Sci	Sec	Pts
						1	1	1	1	1	1	380
Forward	Auxiliary Power	Hull Points	Beam Weapon		6							
Shields	3	8	2	Photon Torpedo x1								
5	Impulse Engines	Warp Engines										
Rear	4	3										
Sensor Array		2										

Options:

Increase Auxiliary Power by +1	+80pts.
Increase Command Crew Value to 2	+35pts.
Increase Engineering Crew Value to 2	+35pts.
Increase Tac / Helm / Sci / Sec to 2	+25pts each.

Torpedo Options:

Replace Photon Torpedo with Distortion Torpedo	+0pts.
Replace Photon Torpedo with Graviton Torpedo	+0pts.
Replace Photon Torpedo with Quantum Torpedo	+40pts.
Replace Photon Torpedo with Warp Torpedo	+30pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Ablative Hull Plating System	1-3 Power	+30pts per 1 Power.
Add Tractor Beam System	1-3 Power	+15pts per 1 Power.
Add Mine Layer System	1-3 Power	+30pts per 1 Power.
Add Mine Sweeper System	1-3 Power	+30pts per 1 Power.

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Ship	Federal Cruiser						Cmd	Eng	Tac	Helm	Sci	Sec	Pts
						1	1	1	1	1	1	490	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Forward <div style="border: 2px solid black; padding: 5px; text-align: center; margin: 5px;"> Shields <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">6</div> </div> Rear </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Auxiliary Power <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">4</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Hull Points <div style="border: 1px solid black; padding: 5px; text-align: center; width: 50px; margin: 0 auto;">10</div> </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Beam Weapon 8 </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> 2 Photon Torpedo x1 </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> Sensor Array 2 </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									

Options:

- | | |
|--------------------------------------|--------------|
| Increase Auxiliary Power by +1 | +100pts. |
| Increase Command Crew Value to 2 | +35pts. |
| Increase Engineering Crew Value to 2 | +35pts. |
| Increase Tac / Helm / Sci / Sec to 2 | +25pts each. |

Torpedo Options:

- | | |
|--|---------|
| Replace Photon Torpedo with Distortion Torpedo | +0pts. |
| Replace Photon Torpedo with Graviton Torpedo | +0pts. |
| Replace Photon Torpedo with Quantum Torpedo | +40pts. |
| Replace Photon Torpedo with Warp Torpedo | +30pts. |

Auxiliary Systems (you may add up to 2 Systems):

- | | | |
|----------------------------------|-----------|---------------------|
| Add Ablative Hull Plating System | 1-4 Power | +30pts per 1 Power. |
| Add Tractor Beam System | 1-4 Power | +15pts per 1 Power. |

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Ship	Federal Heavy Cruiser					Cmd	Eng	Tac	Helm	Sci	Sec	Pts	
						1	1	1	1	1	1	675	
<div style="text-align: center;">Forward</div> <div style="border: 2px solid black; padding: 5px; margin: 5px auto; width: 60px;"> <div style="text-align: center;">Shields</div> <div style="text-align: center; font-size: 24px;">7</div> </div> <div style="text-align: center;">Rear</div>		<div style="text-align: center;">Auxiliary Power</div> <div style="text-align: center; font-size: 24px;">4</div>	<div style="text-align: center;">Hull Points</div> <div style="text-align: center; font-size: 24px;">12</div>	<div style="text-align: center;">Beam Weapon</div> <div style="text-align: right; font-size: 24px;">8</div>		<div style="text-align: center; font-size: 24px;">2</div> <div style="text-align: center;">Photon Torpedo x1</div>		<div style="text-align: center;">Photon Torpedo x1</div> <div style="text-align: right; font-size: 24px;">2</div>		<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>	
		<div style="text-align: center;">Impulse Engines</div> <div style="text-align: center; font-size: 24px;">4</div>	<div style="text-align: center;">Warp Engines</div> <div style="text-align: center; font-size: 24px;">4</div>	<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>			
<div style="text-align: center;">Sensor Array</div>		<div style="text-align: center; font-size: 24px;">2</div>		<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>		<div style="text-align: center; font-size: 24px;">0</div>			

Options:

Increase Auxiliary Power by +1	+120pts.
Increase Command Crew Value to 2	+35pts.
Increase Engineering Crew Value to 2	+35pts.
Increase Tac / Helm / Sci / Sec to 2	+25pts each.

Torpedo Options:

Replace Photon Torpedo with Distortion Torpedo	+0pts.
Replace Photon Torpedo with Graviton Torpedo	+0pts.
Replace Photon Torpedo with Quantum Torpedo	+40pts.
Replace Photon Torpedo with Warp Torpedo	+30pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Ablative Hull Plating System	1-5 Power	+30pts per 1 Power.
Add Tractor Beam System	1-5 Power	+15pts per 1 Power.

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Ship	Federal Battle Cruiser						Cmd	Eng	Tac	Helm	Sci	Sec	Pts
						1	1	1	1	1	1	920	
<div style="border: 2px solid black; padding: 5px; text-align: center;"> Forward <div style="border: 2px solid black; padding: 5px; text-align: center; margin: 5px;"> Shields 8 </div> Rear </div>		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Auxiliary Power 5 </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Hull Points 15 </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Beam Weapon 10 </div>									
		<div style="border: 2px solid black; padding: 5px; text-align: center;"> Impulse Engines 4 </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> Warp Engines 4 </div>	<div style="border: 2px solid black; padding: 5px; text-align: center;"> 4 Photon Torpedo x2 </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> Photon Torpedo x1 2 </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> Sensor Array 2 </div>									
				<div style="border: 2px solid black; padding: 5px; text-align: center;"> </div>									

Options:

- Increase Auxiliary Power by +1 +150pts.
- Increase Command Crew Value to 2 +35pts.
- Increase Engineering Crew Value to 2 +35pts.
- Increase Tac / Helm / Sci / Sec to 2 +25pts each.

Torpedo Options:

- Replace Photon Torpedo x1 / x2 with Distortion Torpedo +0pts.
- Replace Photon Torpedo x1 / x2 with Graviton Torpedo +0pts.
- Replace Photon Torpedo x1 / x2 with Quantum Torpedo +40pts. / +80pts.
- Replace Photon Torpedo x1 / x2 with Warp Torpedo +30pts. / +60ps.

Auxiliary Systems (you may add up to 2 Systems):

- Add Ablative Hull Plating System 1-5 Power +30pts per 1 Power.
- Add Tractor Beam System 1-5 Power +15pts per 1 Power.

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Ship	Federal Science Vessel			Cmd	Eng	Tac	Helm	Sci	Sec	Pts
				1	1			1		170
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>Forward</p> <div style="border: 2px solid black; border-radius: 50%; padding: 10px; width: 60px; height: 60px; margin: 0 auto;"> <p style="text-align: center;">Shields</p> <div style="border: 1px solid black; border-radius: 50%; width: 40px; height: 40px; margin: 0 auto; display: flex; align-items: center; justify-content: center;"> <p>3</p> </div> </div> <p>Rear</p> </div> <div style="text-align: center;"> <p>Auxiliary Power</p> <div style="border: 2px solid black; border-radius: 50%; padding: 10px; width: 60px; height: 60px; margin: 0 auto;"> <p style="text-align: center;">3</p> </div> </div> <div style="text-align: center;"> <p>Hull Points</p> <div style="border: 2px solid black; border-radius: 50%; padding: 10px; width: 60px; height: 60px; margin: 0 auto;"> <p style="text-align: center;">4</p> </div> </div> </div>		<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;">Beam Weapon</div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;">3</div> </div>								
		<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;">Impulse Engines</div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;">4</div> </div>			<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;">Warp Engines</div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;">2</div> </div>					
		<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;">Sensor Array</div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;">2</div> </div>			<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;"></div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;"></div> </div>					
		<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;"></div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;"></div> </div>			<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;"></div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;"></div> </div>					
		<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;"></div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;"></div> </div>			<div style="display: flex; justify-content: space-between; align-items: center;"> <div style="border: 2px solid black; padding: 5px;"></div> <div style="border: 2px solid black; border-radius: 50%; padding: 5px;"></div> </div>					

Options:

Increase Auxiliary Power by +1	+40pts.
Increase Command Crew Value to 2	+35pts.
Increase Engineering Crew Value to 2	+35pts.
Increase Science Crew Value to 2	+20pts.
Increase Sensor Array to 3 / 4	+25pts. / +50pts.

Auxiliary Systems (you may add up to 2 Systems):

Add Ablative Hull Plating System	1-3 Power	+30pts per 1 Power.
Add Tractor Beam System	1-5 Power	+15pts per 1 Power.
Add Graviton Emitter System	1-5 Power	+30pts per 1 Power.